# **Justin Kirk**

Senior 3D Artist

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Royal Oak, MI



## **PROFILE**

Seasoned 3D artist with over a decade of experience on CG stills and animation. Fond of golden retrievers and kayaking.

## **SKILLS**

Shading/Lighting

Rigging

Animation

Certified Nuke Trainer

Vfx

#### **Software**

Maya

Vray

Nuke

Photoshop

Blender

**HDR Light Studio** 

Houdini

#### **EDUCATION**

Full Sail University, 2010
Bachelors of Computer Science in
Animation

### **WORK EXPERIENCE**

Thr3d, 2017 - Current – Senior 3D Artist Establish lighting and material workflows. Manage and review other lighter's work. Shade and light products. Create training materials for the global lighting team.

3DExcite, 2016-2017 – CG Supervisor

Managed teams of up to 13 artists across multiple automotive brands.

Helped 3DExcite define project pipelines as well as contribute to UAT's.

Established working relationships with new clients to achieve a desired direction.

Mentored 2D and 3D artists to expand skill sets.

Various, 2015-2016 – Freelance CG Generalist Various freelance projects for automotive clients such as Toyota, Honda, GM, and The Wall Street Journal. Responsibilities included CG compositing, tracking, roto, animation, and lighting.

3DExcite, 2012-2015 – CG Team Lead Created and managed animation projects. Provided technical insight to producers and managers. Collaborated with artists and clients to achieve desired style.